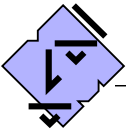


# Method Invocation in the Face of Anarchy

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Bruce Jacob

Advanced Computer Architecture Lab  
University of Michigan



## MOTIVATION

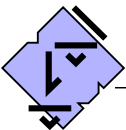
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### WHAT DO WE WANT?

- Ubiquitous Access — connectivity EVERYWHERE
- Continuity of Access — no interruption of service
- Use of Local Resources — YOUR printer, not MY printer
- Free Market Paradigm — anyone can “hang a shingle”
- Heterogeneity — of systems, languages, networks
- System-Level Resources — not just information (WWW)
- Minimal Administration — we are, after all, lazy ...

### CONCLUSION

- Yeah, right.

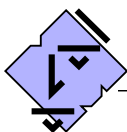


## DIRECTION

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### PROBLEMS

- Connectivity
  - \* Physical Links
  - \* Protocols
  - \* Interoperability, Authentication, Reliability, etc.
- Object Methods: Naming
  - \* Indexing the World
  - \* Forcing Square Pegs into Round Holes
- Object Methods: Interfaces
  - \* Procedure Call Paradigm == BAD
  - \* Something More Dynamic == GOOD



## PROPOSAL

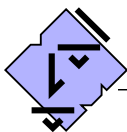
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### Standard for Mobile Support: **SERVICE DISCOVERY**

**Def'n: The ability to locate services via a simple semantic description, connect to (previously unknown) servers, and obtain (previously unheard-of) services.**

### ENVIRONMENTS:

- One-Size-Fits-All OOS — inappropriate for global scale
- Object Interaction Standard — better, if in public domain
- Java/Mobile Code — assumes uniformity of resource naming
- Mercantile Language — minimal level of assumed knowledge?



# MERCANTILE LANGUAGE

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## REQUIREMENTS

- Safe
- Simple
- Extensible
- Platform-Neutral

## DESIGN

- High-Level Language (IDL + Semantic-Laden Variable Names)
- ASCII-Based

